



League Constitution

Rev: May 2025

1. Competition to be called the Wisbech & District Pool Leagues, and will be sponsored by **Dransfields**.
2. Players should read this constitution in its entirety because being ignorant of any part of it will not be an excuse.
3. By playing in the league, it is taken that players/teams agree to abide by this constitution in its entirety. Changes to this constitution or league rules will only be made at a proper AGM. If players do not turn up to the AGM then they will not have a say in anything concerning the league rules or conditions, at a later date.
4. This constitution will form part of the league policy and will be **strictly adhere to**. By playing in the league, it is taken that players/teams agree to abide by this constitution in its entirety. If players /teams cannot agree to the terms of this constitution, they should not enter the leagues.
5. The league shall be committed to everyone having the right to enjoy their games in an environment free from any threat of intimidation, harassment and abuse. Any infringement of this rule will be dealt with swiftly and could result in a ban from the leagues.
6. The committee will be responsible for adopting new policy, codes of practice and rules that affect the smooth running of the leagues. This means that a committee meeting would be called to introduce temporary measures to deal with any problems that arise and are deemed to be too urgent to wait for the next AGM where a full discussion will be had to decide any amendments that may be needed to be made to this constitution.
7. **Entries:** Team entries will not be accepted without the relevant entry fee being paid in full. Any payments by bank transfer or Paypal should have a clear reference indicating which team it is from.
Any teams not entered by the closing date will only be allowed to enter at the discretion of the committee and only if there are any byes available.
8. **Tables:** Each venue should ensure that their table is kept in a condition that is acceptable to play on and may be inspected by committee members before a venue's entry into the league is accepted.
If a visiting team finds that the table is not acceptable then the home team must be given the chance to clean & level the table ready for the match. If a table is badly damaged ie. torn cloth and cannot be played on then an alternate table should be sought for the match.

9. **Behaviour:** Players should conduct themselves in a manner that will project an image of true sportsmanship at all times.
Any player or team found guilty of serious misconduct will be immediately excluded from the league on a permanent basis, at the discretion of the committee.
10. **Rules:** Matches will be played on a Wednesday or Sunday, according to UK Blackball rules (BAPTO)
11. **Start Time:** Matches shall commence at 8:00pm.. (8:30pm on Sundays In the event of teams turning up late, 1 frame may be claimed each 15 minutes. If a team has not shown up after 1 hour then the match shall be classed as a “No Show” and claimed by 9 frames and 3 frames will be deducted from the offending team’s league total. If a team has a player arriving late (Due to work etc.) then he/she must be put on result card in 4th place and should be present by 9:30pm. Other matches may be played around the late arrival if both teams agree.
12. **Match Format:** Matches will be played on a Home & Away basis and consist of 12 singles frames as follows....
Captains should write their first 4 players on the result card and those frames completed. Then captains should write their next 4 players names on the card. For the second part of the match captains can use any or all of the first set of players (in any order they wish), or can use a different set of players or any combination of those players. Finally, captains should write their last set of 4 players on the card.
If a team only has 3 players, then a bye should be entered in each set..
If a player is found to play more than once in each set he will be deemed to be an illegal player and his 2nd frame of each set will be awarded to his opponent.
Score card should be left visible to both teams during the match.
13. **Points:** 2 points will be awarded for a win & 1 point for a draw.
If teams finish on level points at end of season, then team with highest number of frames won will be declared champions. If teams finish on level points & frames then a play-off match will decide the winners.
14. **Referees:** The use of referees is not compulsory but if teams wish to use them then the home team supplies the first referee then alternate referees to be used.
15. **Break:** The break on each frame will be decided by a lag, winner may elect his opponent to break if he desires.
16. **Coaching:** Players should play their own game without comments or advice from anyone else. Coaching is deemed to be bad sportsmanship and if a complaint of any such action is upheld then that frame may be awarded to the opposing team.
17. **Registrations & Transfers:** Player registrations will be taken from the result cards and will be tied to that team.
All result cards will be collected, each week, and filed as evidence of player registrations. Result cards must be posted on Facebook by 12 noon the following day... No Card = No result!
The committee reserves the right to sanction transfers at any time to preserve the integrity of the league.
An administration fee of £10 shall be paid for any transfers and only becomes complete after the fee has been paid. Transfer admin fees will be paid into a charity fund.
No player will be allowed to transfer more than once in any season.

The last date for new registrations will be clearly marked on the fixtures list and no new registrations will be allowed after that date.

18. **Illegal Players:** It is the team captain's responsibility to ensure that his players are eligible to play in his team. If a team is found to field an illegal player, that player's frames will be classed as void and those frames will be awarded to his opponent. In addition, the offending team shall have 3 points deducted from their league total.
19. **Cancelled Games:** matches are not allowed to be cancelled. Matches are allowed to be played in advance to cover holidays etc. Committee to be informed of the date match is re-scheduled for and that date becomes the official fixture and cannot be cancelled. Tom Read to be informed of result and card posted on Facebook, by 12:00 Noon, next day after match.
The committee reserves the right to sanction cancelled matches for extreme circumstances such as bereavements etc.
Matches may also be called off due to extreme weather conditions where it would be unsafe to travel.
Any matches that are legally cancelled must be played within 14 days of the original date.
20. **No Shows.** If a team fails to show or forfeits matches on 2 occasions then that team will be given a warning.
If they fail to show again then they will be automatically excluded from the league and will be asked to pay a £100 bond before they are allowed to enter any future league. This bond would then be used to pay their entry fees for future leagues.
21. **Disputes:** Any disputes must be made in writing via Email, Messenger or text to a committee member within 48 hours with a brief outline of the problem. If a dispute arises on a single frame, then that frame should not be continued, but rest of match should be played to a finish. If the disputed frame is continued there can be no complaints.
Committee decisions on all disputes shall be final.
If a match is abandoned for any reason, then the score card (as is) must be posted on Facebook as normal, to be kept as a record. If result card is not presented then no score will be recorded and match will be classed as void.
22. **Banned Players:** If a player is banned from a pub/club his captain should seek permission from the venue for that player to be allowed to play. If permission is denied then the team must field another player or forfeit the banned player's frames. The league cannot intervene in these matters.
23. **Young Players:** Whilst the league has no restriction on the age of young players, it should be noted that there are legal limits for the age of people to be allowed on licensed premises and it is the sole responsibility of the licence holder to police this. The leagues cannot overrule the licence holder's decision.
24. **Knock Out Cup.** Each round of the Knockout Cup will be re-drawn live on Facebook and must be played at the venue stated.
If a Knock Out Cup match is drawn at 6-6 then a Penalty Shootout will decide the result. The Consolation Cup event is only open to teams losing in the Pre-Lims and first round proper, of the main Knock Out Cup event. Division One teams shall be excluded from entering the Consolation Cup.
25. **Singles & Doubles.** Anyone entering the League Singles or doubles events must be League registered players. Player can play just one frame during the season to become

registered.

26. **Results:** Results should be posted on Facebook and include an image of the result card. Winning team is responsible for recording the result. In the event of a draw then it shall be the home team to register the result.
Score cards should be fully filled in correctly with team names, date & players full names. A players initial and Surname will be acceptable;
Nicknames or just first names will no longer be accepted and frames will be awarded to opponent.
If both team's player names are illegal then that frame will be void.
Scorecards to be left visible to both teams for the duration of the match.
27. **Promotions:** Promotions & Relegations will normally be on a 2 up / 2 down basis but subject to any re-structuring of the leagues that the committee may deem necessary to ensure a competitive competition.
28. **New Teams:** Any new teams that enter the leagues would normally begin in the lowest division.
However, the committee reserves the right to place any new team into a higher division if it is more suitable to that team's standard of play so as to preserve the competitive nature of the league.
If a team moves venue but retains most of their original team then they will not be classed as a new team & their team's position in the league tables will be kept intact.
29. **Top Gun:** Player's stats should be filled in correctly on the score card.
Only correctly recorded details will count. Any information not filled in correctly will be ignored and no amount of whinging or complaining will make any difference. Only players first 45 frames played during the season shall count towards his/her target total.
The Top Gun event will be sponsored by **Johnson's Removals Ltd.**
Winner from each division will receive £50 & Runner up will receive £25
30. **League Info:** League tables and results will be published on Facebook on a weekly basis. League tables and other information will also be available online at www.wisbechpool.co.uk.
31. **Team withdrawal:** If a team withdraws from the league during the season without completing their fixtures, then all of that teams' results are to be classed as void. There will be no refund of entry fees.
Any team withdrawing from the league, without good reason, may be refused entry the following season or be asked to pay a bond of £100. This bond will then be used to pay subsequent future entry fees.
32. **Finals Nights:** Once the schedules/times have been published they will be adhered to. Any team or player that cannot be available to play at the scheduled day/time, because they are playing football or golf etc. shall forfeit their match.
33. **AGM:** There will be a meeting (AGM) prior to the start of a new season. Players are advised to attend the AGM if they want a say in the way the leagues are formatted or run. If a player does not turn up at the meeting, he/she will not have any say in what goes on during the season.

Committee Members contact details:

These numbers are not to be used to record results...

- Tom Read: 07801 589 392
- Grant Milbourn: 07852 483 338
- Roger Bell: 07890 258 012
- Karlie Andrew: 07899 955 493

*If teams / players cannot agree to abide by this constitution in its entirety
They should not enter the leagues.*